# Architecture Visualization → 3D RENDERING PROCESS

START

2D Drawings

Input

INPUT REVIEW

CREATE 3DS MAX FILE

DWG

IMPORT 2D CAD FILE

CREATE 3D MODEL

DRAFT RENDER

SET Lighting, Camera Angle & Add Texture

V-RAY RENDER SET-UP

Client Revisions

Comments

Review

APPROVED

DRAFT RENDER APPROVED

Does the model meet the requirements?

FINAL RENDER

v-ray

Model Image

Final Render

Draft Render